

Unit testing and the testthat package

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5/29/12

(with content from Hadley Wickham's *R Journal* piece on testthat)

Why test?

- Confirm that the program does what it should (output matches expectations)
- Confirm that changes don't break anything
- Confidence in your code

Unit testing

- Test small *units* of code (e.g. functions)
- Specify the expected output of each unit under the important use cases
- De facto functional specification

Why test *formally*?

- Keep good tests around, in case things change
- Ensure tests *cover* all the important code
- “Code that’s easy to test is usually better designed”

Why not just do all your tests manually with a script?

- Need to remember to re-run tests periodically
- Possible weirdness if multiple tests fail simultaneously
- Environment would get cluttered--tests could conflict with one another

The testthat package

- Tools for *automatically* running tests & describing what broke
- Scope handling
- Better exception handling than stop() and related functions

Expectations and tests

- An *expectation* describes what the result of a computation should be.
- Does it have the right value and right class? Does it produce error messages when you expect it to?
- A *test* groups together multiple expectations to test one function, or tightly related functionality across multiple functions.

Full	Short cut
<code>expect_that(x, is_true())</code>	<code>expect_true(x)</code>
<code>expect_that(x, is_false())</code>	<code>expect_false(x)</code>
<code>expect_that(x, is_a(y))</code>	<code>expect_is(x, y)</code>
<code>expect_that(x, equals(y))</code>	<code>expect_equal(x, y)</code>
<code>expect_that(x, is_equivalent_to(y))</code>	<code>expect_equivalent(x, y)</code>
<code>expect_that(x, is_identical_to(y))</code>	<code>expect_identical(x, y)</code>
<code>expect_that(x, matches(y))</code>	<code>expect_matches(x, y)</code>
<code>expect_that(x, prints_text(y))</code>	<code>expect_output(x, y)</code>
<code>expect_that(x, shows_message(y))</code>	<code>expect_message(x, y)</code>
<code>expect_that(x, gives_warning(y))</code>	<code>expect_warning(x, y)</code>
<code>expect_that(x, throws_error(y))</code>	<code>expect_error(x, y)</code>

Table 1: Expectation shortcuts


```
test_that("floor_date works for different units", {  
  base <- as.POSIXct("2009-08-03 12:01:59.23", tz = "UTC")  
  
  is_time <- function(x) equals(as.POSIXct(x, tz = "UTC"))  
  floor_base <- function(unit) floor_date(base, unit)  
  
  expect_that(floor_base("second"), is_time("2009-08-03 12:01:59"))  
  expect_that(floor_base("minute"), is_time("2009-08-03 12:01:00"))  
  expect_that(floor_base("hour"), is_time("2009-08-03 12:00:00"))  
  expect_that(floor_base("day"), is_time("2009-08-03 00:00:00"))  
  expect_that(floor_base("week"), is_time("2009-08-02 00:00:00"))  
  expect_that(floor_base("month"), is_time("2009-08-01 00:00:00"))  
  expect_that(floor_base("year"), is_time("2009-01-01 00:00:00"))  
})
```

Figure 1: A test case from the **lubridate** package.

```

context("String length")

test_that("str_length is number of characters", {
  expect_that(str_length("a"), equals(1))
  expect_that(str_length("ab"), equals(2))
  expect_that(str_length("abc"), equals(3))
})

test_that("str_length of missing is missing", {
  expect_that(str_length(NA), equals(NA_integer_))
  expect_that(str_length(c(NA, 1)), equals(c(NA, 1)))
  expect_that(str_length("NA"), equals(2))
})

test_that("str_length of factor is length of level", {
  expect_that(str_length(factor("a")), equals(1))
  expect_that(str_length(factor("ab")), equals(2))
  expect_that(str_length(factor("abc")), equals(3))
})

```

Figure 2: A complete context from the **stringr** package that tests the `str_length` function for computing string length.


```
> test_file("test-nchar.r")
```

```
...12...34
```

```
1. Failure: nchar of missing is missing -----
```

```
nchar(NA) not equal to NA_integer_
```

```
'is.NA' value mismatch: 0 in current 1 in target
```

```
2. Failure: nchar of missing is missing -----
```

```
nchar(c(NA, 1)) not equal to c(NA, 1)
```

```
'is.NA' value mismatch: 0 in current 1 in target
```

```
3. Failure: nchar of factor is length of level -----
```

```
nchar(factor("ab")) not equal to 2
```

```
Mean relative difference: 0.5
```

```
4. Failure: nchar of factor is length of level -----
```

```
nchar(factor("abc")) not equal to 3
```

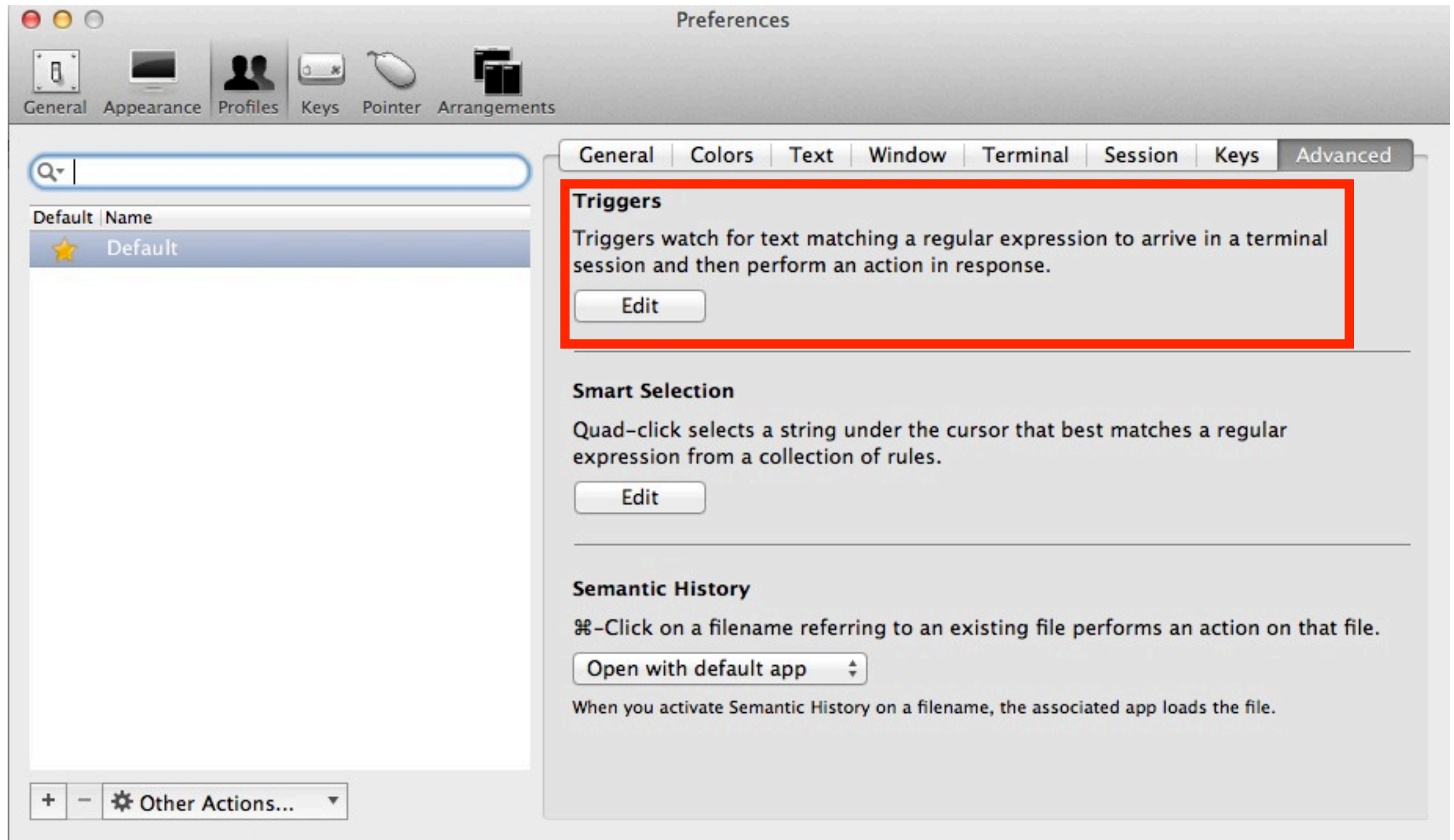
```
Mean relative difference: 0.6666667
```

Autotest

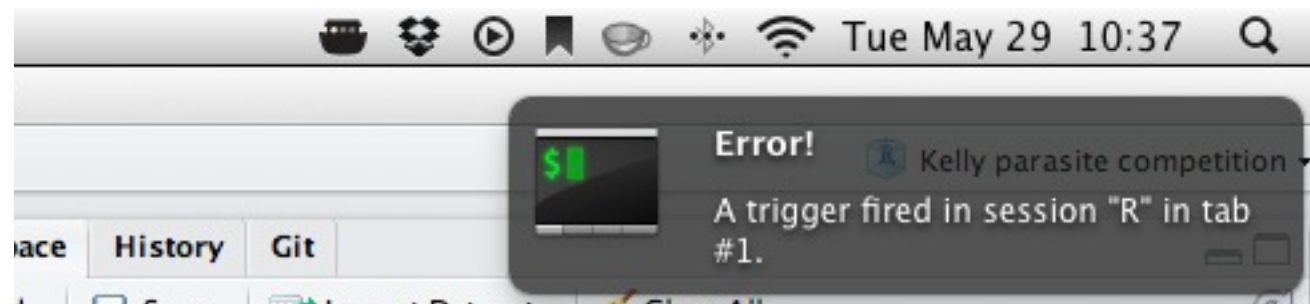
- `autotest ()` has two arguments, `code_path` and `test_path`, which point to a directory of source code and tests respectively.
- Once run, `autotest ()` will continuously scan both directories for changes.

```
library(testthat)
setwd("~/github/multispecies/")
auto_test("R", "inst/tests/")
```

iTerm



iTerm + Growl



R CMD check and test_package()

- test_package() evaluates tests in the package namespace and throws an error if any tests fail.
- R CMD check won't pass unless all your tests pass